

bonus no betano

Call of Duty: Finest Hours

de tiro de primeira pessoa desenvolvido pela Spark Unlimited e publicado pela vision para GameCube, PlayStation 2 e Xbox. a primeira parcela de console de Call of Duty: Finest Hours

To see these improvements for yourself, head on over to our Call of Duty: Modern Warfare Graphics and Performance Guide.

Ray tracing is available now in the single-player campaign, as well as all of the core multiplayer modes. Ray tracing will not be enabled in the Ground War multiplayer and Special Ops co-op modes.

[Call of Duty: Modern Warfare Out Now with Ray Tracing, Ansel ... - NVIDIA](#)

[bonus no betano](#)

While Call of Duty: Modern Warfare 3 did launch with support for upscalers like DLSS 3 and XeSS, it does not feature ray-tracing. That will change with a patch this week, bringing ray-traced graphics to the game, but there's a catch - ray-tracing will only be shown in the pre-game lobby and not during actual gameplay.

[You'll only get ray-traced graphics in Modern Warfare 3 and Warzone's ...](#)

joao-silva : youll-only-get-ray-traced-graphic...