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Starting with single player campaign. I am mixed about it. Treyarch always has a good story. But it suffers with the typical kill 1000 enemies every time you walk into a area. I get why this was a thing 10 to 15 years ago but technology has moved on but cod campaign is stuck in the past. The SP could be a huge selling point for cod and not just an afterthought. Treyarch does switch things up more in their campaigns then IW and Sledgehammer but they never adapt on these changes in future games. Like the new dialogue system and character profile will probably be gone in the next black ops even though it was a nice feature. 1 thing that cod should start doing is less ammo, hugely improve the AI, and increase damage for both player and AI. Make each enemy encounter have multiple different approaches and ways to take down the enemy. Improve the stealth aswell and give me the option to stash bodies. Every encounter is identical blurring them together. There is nothing to with having a missions where your like a god killing 100s of enemies but every mission? It just feels draining. I would rather 20 enemies that all adjust to what I am doing, if I reload or get shot and have low health they should make a push or throw a grenade, they should take flank routes if I get comfy in a single spot and that sort of stuff. Not 100 enemies that run at me and a straight line. Campaign AI is the same as zombies but they have guns. Cod needs to move it's single player into today and move on from the PS2 style gameplay. Next the zombies. This new style isn't for me. When they changed Black ops 4 I thought the same thing. Now I didn't realise how good that games zombies was compared to cold war. They have basically made zombies into its own objective based game type instead of the fun round based survival mode. Everything is marked out so now it just feels like busy work. The maps are massive. I wish they bought back a couple old maps like Der Riese for those who don't want this new style. They got this open world zombies which is cool but it's still early days. Maybe in future they will expand upon it. Multiplayer. Same as every cod, nothing more to say.

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accusing Michael of intentionally

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