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ER-space (as usual) and the second in the lower middle space once you replace two X's on the diagonal corners; Therefore, spend this turn placing Your X on the top Mipper to block This Computer's advantage; for a reason. The closest you can get to beating it is the draw, it's programmed to be impossible! Has anyone ever Beaten Google in Tic-Tac-Toe?

It is played by two people who take turns marking on X or an O on a 3x3 grid. The first person to mark three of their signs in a horizontal, vertical, or diagonal row is the winner. If both players use an optimal strategy, the game will always end in a draw, and this game would become very boring and repetitive.

Alyssa Choi - Tic-Tac-Toe - National Museum of Mathematics

wp-content/uploads/2024/08/Alyssa-Choi-Tic-Tac-Toe

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Most people know that playing first is best in Tic-Tac-Toe: for much the same reason, achievement games in general favor the first player. There is a simple argument that, under certain conditions, achievement games favor the first player. Indeed, in these games, the first player, playing properly, can not lose.

More Games

4.1 The First Player Advantage

4.2 Nim

peopleputing.clemson.edu/~goddard/texts/artInGame/chapA4

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