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When Activision announced Call of Duty: Warzone Mobi

le in 2024, the developer said it was planning to release the game sometime this year, shortly after Call of Duty: Modern Warfare II became available. Now, Activision has published a trailer for the mobile title, with the revelation that it

's coming out sometime in the spring of 2024 instead. It has no specific launch date yet, but those interested can already pre-order from Google Play or the App Store.

Warzone Mobile is a battle royale experience, which will put up to 120 players on a single map. The matches' operators, weapons, locations and combat are supposed to be familiar to current Warzone fans. It will also share a Battle Pass, as well as feature cross-progression, with Modern Warfare II and Warzone 2.0. While the game won't be widely available until 2024, fans in Australia, Chile, Norway and Sweden have been able to play it since earlier this year. This "limited release" version gives Activision a way to test the game with a wider audience than it can with its Closed Alpha, so it can find and fix more bugs, stress test matches and collect as much feedback as possible on gameplay and different elements of the title.

In addition to announcing a new release date window for Warzone Mobile, Activision has also revealed that the game will come with access to Rebirth Island and from day one. The fan favorite Resurgence mode map will be making its debut on mobile and has apparently been "painstakingly and specially built" for this game.

As for those waiting for Modern Warfare III, Raven Software has confirmed at the COD Next event that players will be able to slide cancel in the game a mechanic that was notably absent from Modern Warfare II. Take note, though, that while the mechanic is coming back, it will no longer reset Tactical Sprint.

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