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&lt;p&gt;2011 video game&lt;/p&gt;

&lt;p&gt;Call of Duty: Modern Warfare 3 is a 2011 first-person shooter video game, jointly developed by Infinity Ward&#127817; and Sledgehammer Games and published by Activision. The game was released worldwide in November 2011 for Microsoft Windows, the Xbox&#127817; 360, PlayStation 3, Wii, and OS X.[1] It is the sequel to Call of Duty: Modern Warfare 2 (2009), serving&#127817; as the third and final installment in the original Modern Warfare trilogy and the eighth Call of Duty installment overall.&#127817; A separate version for the Nintendo DS was developed by n-Space, while Treyarch developed the game&#39;s Wii port. In Japan,&#127817; Square Enix published the game with a separate subtitled and dubbed version.[2]&lt;/p&gt;

&lt;p&gt;The game&#39;s campaign follows Modern Warfare 2 and begins&#127817; right after the events of its final mission. Similar to Modern Warfare 2, it is centered around Task Force 141,&#127817; which contains Captain Price, Soap MacTavish, and a newly introduced playable character, Yuri. Alongside the Delta Force and Special Air&#127817; Service, they hunt Vladimir Makarov (the main antagonist) Tj T\* BT

&lt;p&gt;He led several terror attacks across Europe, triggering a large-scale war between the Ultranationalists and friendly forces. For the game&#39;s&#127817; multiplayer mode, new mode types and killstreak choices were brought in. Improvements were also made to the mode that solved&#127817; issues that appeared in Modern Warfare 2.&lt;/p&gt;

&lt;p&gt;Using an enhanced version of Modern Warfare 2&#39;s IW engine, development for the game&#127817; began in 2010 with more than one developer studio. Prior to development, Infinity Ward co-founders Jason West and Vince Zampella&#127817; left the company to form Respawn Entertainment. Other members had been fired or had left the company following the duo&#39;s&#127817; departure. Sledgehammer Games had joined the Modern Warfare 3 development force, with Raven Software also developing the game&#39;s multiplayer mode.&#127817; Following a large leak containing detailed information about the game, multiple teaser trailers were released, with each showcasing a location&#127817; featured in the game&#39;s campaign, leading up to a full reveal.&lt;/p&gt;

&lt;p&gt;Modern Warfare 3 received positive reviews from critics, with praise&#127817; for its gameplay, campaign, and multiplayer, although there was some criticism for its story and lack of innovation. It won&#127817; the award for Best Shooter at the 2011 Spike Video Game Awards. It was a massive commercial success.

Within 24&#127817; hours of going on sale, the game sold 6.5 million copies in