## roleta online para decidir

<p&gt;Starting with single player campaign. I am mixed about it. Treyarch alw ays has a good story. But it suffers with 🏵 the typical kill 1000 enemi es every time you walk into a area. I get why this was a thing 10 🏵 to 15 years ago but technology has moved on but cod campaign is stuck in the past. The SP could 🏵 be a huge selling point for cod and not just an aftertho ught. Treyarch does switch things up more in their 🏵 campaigns then IW and Sledgehammer but they never adapt on these changes in future games. Like the new dialogue system 🏵 and character profile will probably be gone in t he next black ops even thou it was a nice feature. 1 🏵 thing that cod s hould start doing is less ammo, hugely improve the AI, and increase damage for b oth player and 🏵 Al. Make each enemy encounter have multiple different approaches and ways to take down the enemy. Improve the stealth aswell 🏵 and give me the option to stash bodies. Every encounter is identical blurring them together. Their is nothing to with 🏵 having a missions where your like a god killing 100s of enemies but every mission? It just feels draining. I 🏵 would rather 20 enemies that all adjust to what I am doing, if I relo ad or get shot and have 🏵 low health they should make a push or throw a grenade, they should take flank routes if I get comfy 🏵 in a single sp ot and that sort of stuff. Not 100 enemies that run at me and a straight line. & #127989; Campaign AI is the same as zombies but they have guns. Cod needs to mo ve it's single player into today 🏵 and move on from the PS2 style g ameplay. Next the zombies. This new style isn't for me. When they changed &# 127989; Black ops 4 I thought the same thing. Now I didn't realise how good that games zombies was was compared 🏵 to cold war. They have basically made zombies into its own objective based game type instead of the fun round &# 127989; based survival mode. Everything is marked out so now it just feels like busy work. The maps are massive. I 🏵 wish they bought back a couple of d maps like Der Riese for those who don't want this new style. They &#127989 ; got this open world zombies which is cool but it's still early days. Mayb e in future they will expand upon 🏵 it. Multiplayer. Same as every cod, nothing more to say.</p&gt; <p&gt;Read More&lt;/p&gt; <p&gt;&lt;/p&gt;&lt;div class=&quot;hwc kCrYT&quot; style=&quot;padding-botto

m:12px;padding-top:Opx"><div&gt;&lt;div&gt;&