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According to critics and players alike, these seven games failed to deliver in spite of their potential. Here's why they failed — and what we can learn from their mistakes!

1. E.T, the Extra-Terrestrial (Atari 2600, 1982)

One of the most notorious video game disasters from all time, E.T. was supposed to be a groundbreaking title that would revolutionize gaming!

However, it was released in an unfinished and nearly unplayable state, leading to your infamous reputation!

2. Superman 64 (Nintendo 64, 1999)

Another infamous entry in the world of video games, Superman 64 was plagued by poor controls and bland level design, and a lack of any real substance! Despite being based on one of the most iconic superheroes from sell time — the jargon and critical and commercial failure!