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<p&gt;Sarah Schachner is an American composer and musician who has worked on the scores of films, television series and video 5, £ games.</p&gt; <p&gt;She was nominated for the Grammy Award for Best Score Soundtrack for Vi deo Games and Other Interactive Media for her 5, £ work on Call of Duty: Modern Warfare II.&It;/p> <p&gt;Biography [ edit ]&lt;/p&gt; <p&gt;Schachner grew up in the suburbs of Philadelphia.[2] When she 5, £ was five, she first started playing piano and then started playing the violin.[3] Sh e kept learning other instruments, such as 5, £ viola and cello, and played with both family and in an orchestra, as well as a jazz band.[3]</p&gt; <p&gt;Schachner went to 5, £ the Berklee College of Music and then moved to L os Angeles.[3] She began to work with composer Brian Tyler, who 5, £ worked in f ilm and then started writing video game music.[3] Tyler first brought Schachner in to work on Call of 5, £ Duty: Modern Warfare 3.[3] Schachner said, " l st arted doing music on the games for him and I realized how much 5, £ I loved work ing on games."[3] Since then Schachner has worked on more Call of Duty game s such as Infinite Warfare 5, £ and also worked with Ubisoft on the Far Cry and Assassin's Creed series.[4][5][6] Schachner began to incorporate synthesizer s with her 5, £ work on string instruments.[7]</p&gt; <p&gt;&lt;/p&gt;&lt;p&gt;y now,... 2 ESPN+ SubscriptionR\$9/99 monthly&quot;.B uya NoW!!! 3 FuboTV</p&gt;

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div&qt;<div&qt;&lt;div&qt;Remember, the Diamatti is best used when you&#39;re

use. It's a bit of a specialist weapon, but a really powerful one at that.&I

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in close quarters, indoors, maybe storming an enemy squad hunkered down in a ho

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